

Narrative GDD:

Ascending in Debris City



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Game Details

- Game title.

Ascending in Debris City

- Game genre.

Action, Street-Fighting / beat 'em up, Role-play, Adventure

- Target audience (PEGI).

Male audience, between 18 ~ 30-year-old

Fans of action-fighting games, and RPGs with a real-time combat system



- Approximate duration of the game.

20 hours for the Story mode

5 to 10 hour of Side quests

- Available game modes

Single Player

- Platforms:

PlayStation, PC (Steam)

- Game references:

Gameplay –

Yakuza Saga (PlayStation, Xbox, Amazon Luna, Microsoft Windows)

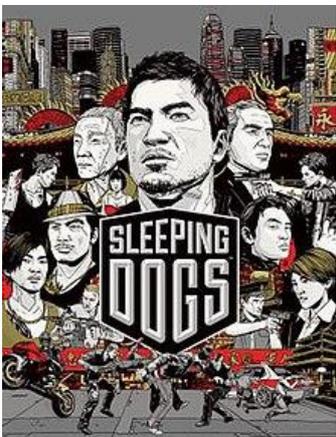


Known in Japan as Ryū ga Gotoku, is a Japanese media franchise created, owned and published by Sega. The franchise incorporates elements of the beat 'em up, action-adventure, open world, turn-based strategy and action role-playing genres.

References taken:

- Side quests
- Real-time fights
- Skill tree
- Localization

Sleeping Dogs (Microsoft Windows, Mac OS, Xbox 360, PlayStation 3, Xbox One, PlayStation 4)



An open world and martial arts action-adventure video game developed by United Front Games and published by Square Enix's European subsidiary. Set in contemporary Hong Kong, the single player story follows martial artist and undercover police officer Wei Shen who infiltrates the Sun On Yee Triad organization. Gameplay focuses on Wei Shen's martial arts moves, fighting, shooting and parkour abilities, and on gadgets that can be used for combat and exploration.

References taken:

- Side quests
- Real-time fights
- Fighting style
- Localization

Final Fantasy VII Remake (PlayStation 4, PlayStation 5, Microsoft Windows)



Is an action role-playing game developed and published by Square Enix. It is the first in a planned series of games remaking the 1997 PlayStation game Final Fantasy VII. Set in the dystopian cyberpunk metropolis of Midgar, players control mercenary Cloud Strife. He joins AVALANCHE, an eco-terrorist group trying to stop the powerful megacorporation Shinra from using the planet's life essence as an energy source. The gameplay combines real-time action with strategic and role-playing elements.

References taken:

- Party with RPG stats
- Real-time fights

Narrative –



Gangs of New York

A 2002 American historical drama film directed by Martin Scorsese. The film is set in 1862, when a long-running Catholic-Protestant feud erupts into violence, just as an Irish immigrant group is protesting against the low wages caused by an influx of freed slaves and the threat of conscription.

References taken:

- The protagonist joins a gang where his nemesis is (but in our case he doesn't know)
- Fight between gangs

The Warriors



A 1979 American action thriller film directed by Walter Hill. Based on Sol Yurick's 1965 novel of the same name, it was released in the United States on February 9, 1979. The film centres on the titular fictitious New York City street gang who must make an urban journey of 30 miles (48 km), from the north end of the Bronx to their home turf in Coney Island in southern Brooklyn, after they are framed for the murder of a respected gang leader.

- Fight between gangs
- Other gang's inspiration

Art Style – Borderlands 3

We search for a 3D cell-shading graphics, in order to give a visual tone to fights, but without showing so much realism. Also, the relation between colourful and blood-lust psychopath that borderlands has is good to take in consideration.



Location – Gotham City



The Worst city on earth, as it is told in Batman's comics. It's a good reference for Debris City, a place full street fights between different gangs who want to rule the city

- Story-line:

A dynamic Beat'em up / RPG in which you follow the story of Vincent Taiga's revenge in the chaotic Debris City, a city where gang wars are the order of the day and where a great battle for power is approaching.

- Game's synopsis:

It's been ten years since the reign of the "White Fangs" came to an end. Since then, Debris City has been governed by hundreds of different gangs that fight each other daily to gain control of the city.

Our protagonist, a young man that lost everything because of that disappeared leader, is preparing for the war that lies in wait, doing everything he can in order to take vengeance.

To achieve that, he will join "The Stray Cats", a gang that will participate in the war, hoping that he can join the battlefield and meet *The Lion King* face to face in order to fulfill his goal.

- Backstory:

10 years ago, a big civil war whipped Debris City. The act of treason from the major gangs against the current leader, "The White Fangs", led to their leader to disappear under the promise to come back and take back his throne in a future.

- Setting:

Debris City, a place where fighting is the best way to achieve the power of ruling.

Year 2047, ten years after the disappearance of the leader with the longest and most totalitarian reign in the history of the city. A great war between gangs is approaching to determine the next boss.

- Important Game features:

- + Real-time combat system
- + Semi open world with different secondary quests
- + Personal Skill Tree for every character in your party

- Mechanics:

- ▶ Movement: Character movement around the map. The speed of the characters depends on their "Speed" stat.
- ▶ Attack: Different styles of combats and combos depending on the character. Damage is calculated with the "Attack" stat.
- ▶ Block: Protect from enemy's attacks and reduce damage. "Defense" is the stat that is used.
- ▶ Parry: Quick counterattack based on the "Dexterity" stat.
- ▶ Character's Unique Skills: Unique movements with limited uses during an amount of time. To use it, characters use their "Spirit" points/statistic
- ▶ Collective Combat Manoeuvres: Special attacks the player can do with the help of other members in the party if the bonds the characters have are strong enough.

Characters:

Vincent Taiga, the Tiger cub (protagonist of the story)

“Keep your goal always in mind and your fist clenched”

Seeks revenge against The Lion King, since Taiga saw him killing his parents. To do that, he will join The Stray cats with a deal: He helps in the gang and they help him joining the battlefield in order to find the returning ruler.

Sex: Male

Age: 23

Height: 1'70 m

Weight: 76 kg

Stats: *Balanced*

Attack: 17 Dexterity: 12 Luck: 12 HP: 15

Defense: 12 Speed: 15 Spirit: 17

Physical Description:

Boy with short red hair with some black streaks. He usually wears hoodies and training pants, neglecting a little his own visual image. He has black eyes and a fierce look, thing that keeps some people away from him.

Psychological traits:

Sex life: Single

Moral standards: Be strong enough to overcome any adversity

Ambition: Avenge the death of his parents

Frustrations: The Lion King

Temperament: Focused and determinate

Attitude towards life: He wants to change the future of the city

Other abilities or qualities: Thanks to the boxing training, his speed on guars is notoriously high. (he can do little dashes while is on “Protect” position)

IQ: Average

Sociology and backstory:

His parents belonged to “The Space Whales”, one of the gangs that opposed “The White Fangs”, but they were murdered ten years ago during the treason. As a kid, he saw both of his parent die in their house, but he thought the one who murdered them was “The Lion King” itself, since he was present in the act.

Blind with rage and revenge, he tried to kill “The Lion King”, but he ran away.

Taiga, furious, began his search without success traces of him, until he heard the statement from the disappeared leader of the "White Fangs" saying that he would return in the future, when a new war for power broke out, to occupy his throne again.

Seeing this as an opportunity, Taiga started training in gyms and in the underground fighting arena, drawing the attention of a certain organization known as "The Stray Cats".

Special attacks and combos:

- Fury of blows: Special move that launches three powerful blows in a row while moving forward. (consume 20% spirit bar).
- Agility: Rise his Speed and Dexterity stat for a period of time (15 seconds). (consume 10% spirit bar / 30 seconds of cool down).
- Deadly forehand: Strong move where he punches with all his strength. After use it, he remains vulnerable during 5 seconds (consume 75% spirit bar).
- Close Combat: Synchronized attack with Jessica. They have to have a 4/5 relationship. They run into the target and start beating’em up, causing a lot of damage (consumes 80% spirit bar).
- Iron grip: Synchronized attack with Linna. They have to have a 4/5 relationship. Linna steps between an enemy and Taiga and takes the damage. Then she grabs and holds it while Taiga punches him (consumes 80% spirit bar).
- Lumberjack: Synchronized attack with Josh. They have to have a 4/5 relationship. Josh grabs Taiga and starts to spin around, dealing area damage over 5 seconds (consumes 80% spirit bar).

References



Reference Music [Theme](#)

Jessica “Jess” Stolz, the golden retriever (member of the party)

“Are we going to fight? Please, tell me we are going to fight. I want to blow off steam!”

The Lion King, her father, abandoned her 10 years ago. Now she wants explanations.

As a very talented fighter, she starts being curious for Taiga and his motives in his life.

Sex: Female

Age: 24

Height: 1’75 m

Weight: 74 kg

Stats: *Brawler*

Attack: 22 Dexterity: 12 Luck: 15 HP: 13

Defense: 11 Speed: 13 Spirit: 14

Physical Description:

Charismatic girl, with a radiant smug smile and a very long blond hair and golden eyes. She usually wears a fake leather jacket over a sports tank top. She also wears leather boots and a pair of fingerless gloves.

Psychological traits:

Sex life: Single.

Moral standards: The future is a gift we must take care of in the present.

Ambition: Find her father, “The Lion King”, and know his motives.

Frustrations: Her father, her uncle Charles, all other gangs besides “The Stray Cats”.

Temperament: Impulsive, sassy girl.

Attitude towards life: Thinks that the majority of people are just bastards that don’t worry for the future and only want a good status or money.

Other abilities or qualities: She has the strength of his father... more or less. Is capable of grabbing heavy objects and use them as an improvised weapon, like bicycles or banners.

IQ: Average

Sociology and backstory:

As the daughter of the Lion king, the most influential and strongest ruler of Debris City, she lived with her mother all her youth. But she wanted to become a strong fighter like her dad.

Suddenly, during her teens, her mother got very sick, dying a few weeks later. Also, her father disappeared without trace. She was left alone, and her uncle Charles came to pick her up.

Then, Jessica joined her uncle's gang, "The Stray Cats", a gang that only was created to minimize collateral damage from the civil wars that were waged in the streets on a daily basis and watch over the city collecting data from some fighters in an illegal street fighting arena that they own.

One day, a boy called Vincent Taiga started visiting the arena in a regular basis, and showed his determination and strength, a thing that made Jessica and her uncle feel interested towards him and recruit him for the gang.

Special attacks:

- Reckless attack: Special move that launches three powerful blows in a row while moving forward. (consume 20% spirit bar).
- Rage: Rise his Attack and Luck stat for a period of time (15 seconds). (consume 10% spirit bar / 30 seconds of cool down).
- Ignite: Strong move where she charges against everything. The damage deals is equal to his attack + the damage she took during the fight. After use it, she loses a 10% of its HP (consume 75% spirit bar).

References



Reference Musical [Theme](#)

Linna Mannul, the grumpy racoon (member of the party)

“Man, this is really starting to tire me...”

Her father was a member of The Lion King’s gang and she hates the fact that their leader ran away.

Sex: Female

Age: 26

Height: 1’67 m

Weight: 64 kg

Stats: *Tank*

Attack: 12 Dexterity: 10 Luck: 14 HP: 20

Defense: 20 Speed: 10 Spirit: 14

Physical Description:

Short girl with short black hair and a cold violet eyes. Her face is covered by freckles and bandages, as well as most of her body. She usually wears extra-large hoodies and ripped stockings. She also has a red backpack that carries always with her.

Psychological traits:

Sex life: Single

Moral standards: Problems are either avoided at first or faced head-on

Ambition: Do the best for his father, her only role model

Frustrations: The Lion King

Temperament: Grumpy and quiet

Attitude towards life: Anything noisy puts her in a bad mood

Other abilities or qualities: Since she is used to being hit, she can move and attack while others are attacking her (Her balance doesn’t break in the first enemy hit)

IQ: Average

Sociology and backstory:

His mother died when she was young. She and her father grew up together and never lacked for anything.

Her father always pampered her and bought her toys, but he spent a lot of time away from home, sometimes arriving with serious injuries.

After the betrayal 10 years ago, his father lost his leg and part of the mobility of his arms. Linna, angry with her father's leader, decided to start looking for him and prepare to confront him and demand that he apologize. Like her father, she was a tough girl, and she felt less pain than she should, so she set about honing her stamina until she can face the Lion King, demand an apology from him, and return to her normal life.

He currently lives with his father, but hides his training from him. He thinks his daughter is still in college, but the bruises are because she joined a judo club.

Special attacks and combos:

- Suplex: Special move that knocks an opponent to the ground, incapacitating them for 5 seconds. (consume 20% spirit bar).
- Indifference: Regain some HP and rise his Defense stat for a period of time (15 seconds). (consume 20% spirit bar / 60 seconds of cool down).
- Iron tackle: Linna do a short tackle and a spinning kick. The enemies that take damage have his Defense and Speed stat lowed (consume 75% spirit bar).

References



Reference Musical [Theme](#)

Josh Bru, the Clumsy bear (member of the party)

"Don't worry, I think I have something perfect... in my... bag..."

The Stray Cats saved him and his family. To pay his debt with them, he is assigned to help the party with the gang procedures and missions.

Sex: Male

Age: 42

Height: 1'82 m

Weight: 82 kg

Stats: *Support*

Attack: 10 Dexterity: 13 Luck: 15 HP: 13

Defense: 12 Speed: 16 Spirit: 21

Physical Description:

Big guy that transmit calm. As a member of "The Stray Cats", his clothes have a worn look, as does his face. He has a bushy beard and dishevelled hair, and his clothes look like shepherd's cloth in a green hue. He carries with him a large leather bag where he stores his objects and a cane.

Psychological traits:

Sex life: Married

Moral standards: All debts must be paid

Ambition: Retire and live with his wife

Frustrations: Civil wars and gang fights

Temperament: Relaxed and serene

Attitude towards life: Understanding people is a priority

Other abilities or qualities: Cooking and merging objects, mass healing the party and mass hurting the enemy

IQ: Average

Sociology and backstory:

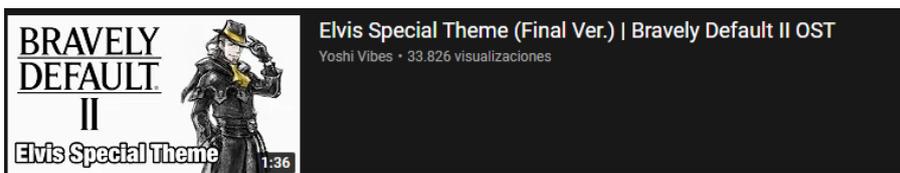
He and his family were blackmailed by the "Rocket Penguins" until Charles bear them a hand.

They didn't have enough money to reward him, but Charles was content to help him if he needed it, but Josh joined the gang immediately because of the admiration he had for him. After a few years, Charles asked Josh to help him with a couple of young people to teach them how the band was managed, and that by doing that he would have paid the debt paid.

Special attacks and combos:

- Helping hand: Slap that reduces the enemy's Speed and Dexterity. (consume 15% spirit bar).
- Pacify: Rise his Speed and Luck stat for a period of time (15 seconds). (consume 10% spirit bar / 30 seconds of cool down).
- Meteor shower: Josh throws a bunch of things that have in his bag, dealing damage in area equal to the heaviest object the player has in the inventory (he doesn't lose the item) (consume 75% spirit bar).

References



Reference Music [Theme](#)

[Friederich Stolz / Charles Chesterfield](#), the Lion King and also the Leader of “The Stray Cats” in disguise (last antagonist on the game)

“This is my duty.

I have to do it by myself”

The strongest person alive. After a big treason, he disappeared without any trace.

At the end of the game, reveals himself to Taiga to change his mind and make him joint his new gang and rule the city again, as he did 10 years ago.

Sex: Male

Age: 53

Height: 1’90 m

Weight: 85 kg

Physical Description:

Huge and menacing gentleman, with an upright and very polite posture. His now short blond hair matches with his golden eyes and his shaved beard. He wears a nice suit, but he prefers to take off the jacket and put on a fur coat. He has a big tattoo on his back of a lion that doesn’t let anyone to see.

Psychological traits as Friederich:

Sex life: Widower

Moral standards: Honor and sympathy

Ambition: Take back his throne.

Frustrations: Gangs that want the power out of greed

Temperament: Cold, arrogant and calm

Attitude towards life: Do the best he can to ensure the future for a new generation

Obsessions: Doing the best for Debris City

Other abilities or qualities: Capable to break concrete walls with his own hands.

IQ: Above the average

Psychological traits as Charles:

Sex life: Unknown

Moral standards: Fun has many faces

Ambition: Have fun and kick some ass.

Frustrations: Complicated plots and betrayals.

Temperament: Cocky, crazy and carefree

Attitude towards life: Live a full life without regrets.

Obsessions: Have fun, even if you're in the middle of a fight (i.e. stop helping in combat if he finds it boring)

Other abilities or qualities: great skill in handling and throwing knives, as well as cheating in any situation.

IQ: Above the average, but he plays dumb

Sociology and backstory:

He was born in a noble family, but all of them were murdered in a betrayal between gangs in order to usurp the throne. He escaped and planned vengeance, becoming the strongest man alive, but when he came back, the gang that killed his family was long defeated and dismantled.

Without any more revenge motive, he understood that the search for power was the issue why his family was murdered, so he planned to end the system of "The strongest gang rules the city". He created a gang called "White Fang" and climbed to become the strongest, most feared and dominant gang for five consecutive years. Five years of prosperity and calm, without wars or civil conflicts. But not everything was perfect.

The gang had to control every day the city in order to stop any insurgency, but suddenly, Friederich's wife got sick and died and, later that year, his three powerful allied gangs betrayed him. So, he gave instructions to all his partners and then he disappeared the gang, adopting the identity of Charles Chesterfield, in order to find a new opportunity to come back.

He then spends his time with his daughter and with few of his member of the last gang and created "The Stray Cats", a gang that only was there to minimize collateral damage from the civil wars that were waged in the streets on a daily basis and watch over the city as a cover, while they were preparing collecting data from some fighters in an illegal street fighting arena that they own in order to prepare the comeback.

After a period of time, he recruited Vincent Taiga, a young boy that was familiar to him at first and that, upon hearing his story and his motives, he saw as a possible threat. But that could be fixed, so he decided to play the role of a good leader to convince him, in the future, that he was not as bad as he thought, that accidents happen and that, if he would forgive him and join him on his fight, they could go far together.

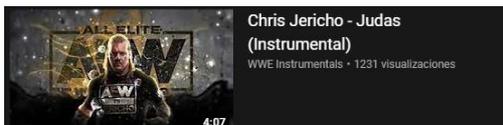
References



Friederich (Past)



Charles (Present)



Friederich Reference [Theme](#)



Charles Reference [Theme](#)

Gangs

The Stray Cats:



Organization led by *Charles "Cheshire" Chesterfield* that only wants to minimize collateral damage from the civil wars that are waged in the streets on a daily basis and watch over the city. Is a powerful group of homeless and poor people that they only pretend they just want to stop the war in Debris City.

In reality, most of its members are ex-followers of the "Lion King" and affiliate members from his previous gang, "The White Fangs", who wait for its leader to return.

The Hounds:



Current ruler of Debris City. Their leader, *Baskerville VII*, is a cold woman with a fierce look, but a warm heart. They're the most similar band to a police force.

Enemy Gangs:

Rocket Penguins:



Old gang that coexisted with the Lion King. Their new leader, “The Emperor”, wants to rule the city and gain power. Their principal resource is the Scientific Laboratory, a very famous structure in the city, that carries out large and numerous experiments... although many of them are secret and malicious

Buffalo Rush:



Commanded by Bill “The Bison” Estampida, is a group of barbarians Indian-like that want to rule the city in order to establish primitive laws, where many of the jobs are replaced by hunting animals and technology has no use in society.

Guillotine Crabs:



Group of agents dressed in bright red who seek to sentence to death acts of vandalism in the city in the name of God. They are considered as a great danger, since it is said that if they catch someone, they will execute them without asking. Its leader Gerome "Cuirass" Hack is a bloodthirsty believer who seeks to seize power to carry out a massacre and cleanse the city with a bloodbath.

Angry Parrots:



Captain Edmund Blackbeard is the leader of this pirate look-like gang. All the member of this group are related with the sea, but since Debris City has no water nearby, they made a pool where people can come and fish. They want to expand their market, so they believe that the best option is to take over the city.

Silver Gorillas:



This group of muscular intellectuals are commanded by Arnold "Primate" Ape, the biology professor of the city. They own the principal university, which half of it had become a gym. All of the members' wear glasses.

Neutral Gangs:

One-eyed Crows:



Also known as "The Vigilantes", they control the media and information of all Debris city, including other gang's details. They don't like to fight, just making deals and threatening to reveal secret information publicly.

Filingos:



Film producers. Their leader, Christiven Nolberg, wants to film a realistic action movie with Taiga as the protagonist, so they attack him in order to take good shots from his battles.

(Long Side quest: “lights, camera, fight!” – members of this gang will appear randomly during the game and attack in order to film some scenes for a film).

Plot-related Non-Active Gangs:

The White Fangs:

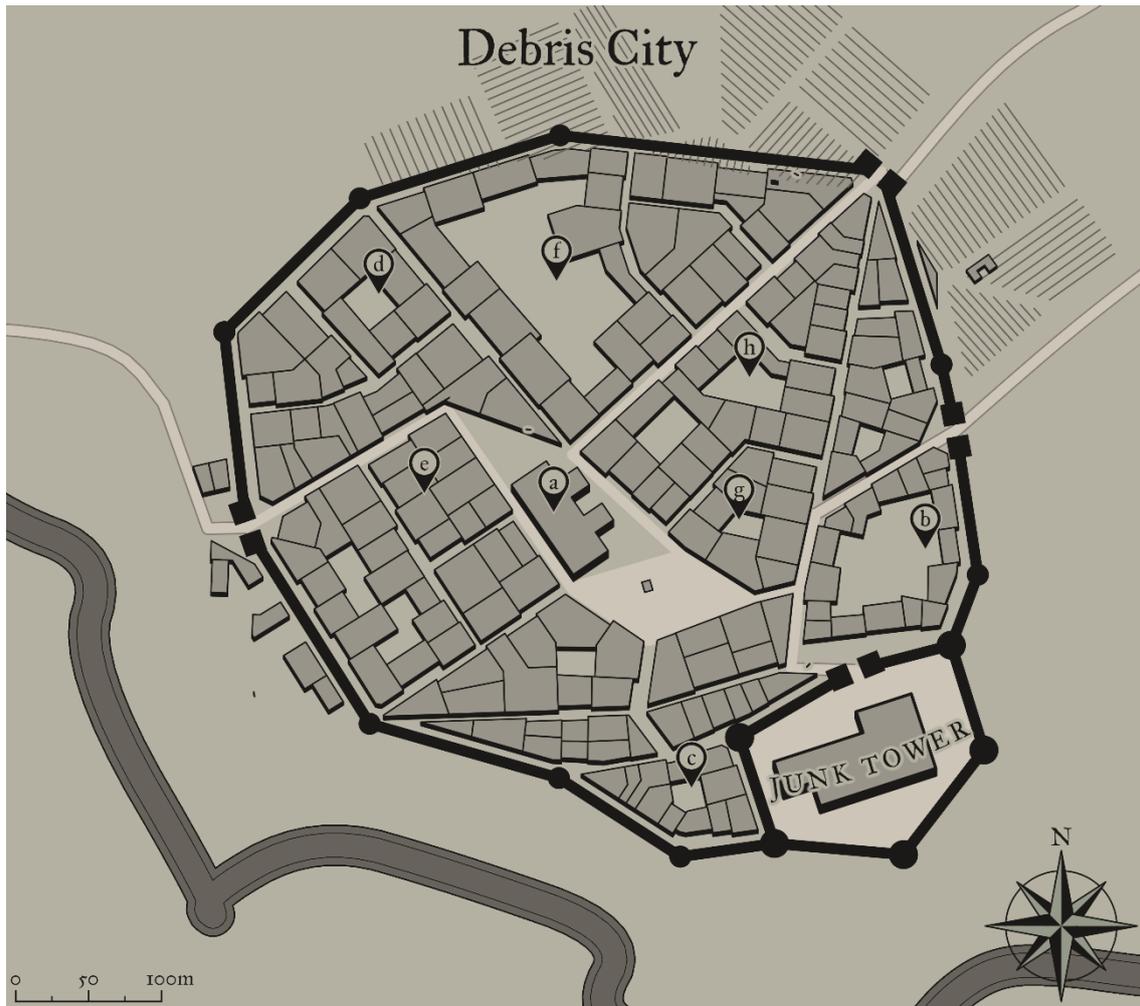


Group of thugs that once ruled Debris City with iron fist. Their leader, “The Lion King”, is the most feared and strongest man in the city. It is said that they were dismantled ten years ago, during de betrayal, but in reality are all undercover, waiting for the moment to come back.

The Space Whales:

One of the tree gangs that betrayed “The White Fangs” in the past. Taiga’s parents where high ranked members from this group. After the betrayal, they were disbanded due to shortage of remaining members.

Map:



A: Rocket Penguins' Laboratory

B: Buffalo Rush's Headquarters

C: Guillotine Grabs' Church

D: Angry Parrots' Fishing Shop

E: Silver Gorillas' Gym and University

F: Filmingos' Studios

G: One-Eyed Crows Secret Headquarters

H: Stray Cats' Arena

Junk Tower: Large tower where the ruling gang is. Is the city's pride and joy.

In-Game HUD Mock-ups



Taiga's HUD - Mini-Map - Party's HP - Party's Spirit Points

Stat's HUD:



Plot:

The game starts in a gym. Our protagonist is going to train, but the establishment is attacked by a gang who wants to expand their territory.

- *“Fighting” Tutorial and first fight of the game against a group of 3-4 enemies -*

Taiga manages to repel the attack and closes the gym in time with the help of his coach, but other facilities and shops on the street have been vandalized and occupied by the gang.

- *“Exploration” tutorials and free movement for the player –*

Taiga goes to his home, a little apartment. There, he looks at the calendar. There is a date marked, and a countdown at its side. “90 days”. Then he grabs a newspaper. On the cover is written “The great war is coming. Will he show up?”.

(Quick Flashback. Four Flashing Images of his parents in the ground and a mysterious man standing, looking him, and then turning back and disappearing)

Taiga looks then at the desk, where is a ticket. He grabs it and leaves.

-*Exploration and first side quests with its tutorial. Also, here starts the “Stat Level Up” Tutorial-*

Taiga arrives to an arena where people are fighting in a controlled way. He goes to the battle arena and meets Jessica for the first time. She asks Taiga for his tickets, motives for his interest in joining the fight (is it money or fame?) and, after the questions, she leads him to the changing rooms. His first fight is going to start. The opponent: the girl he just met.

- *“Arena” Tutorial and ranking points explanation-*

After the fight, he reunites again with Jessica, who congratulates him and then she introduces his boss Charles Chesterfield (actually in a fight in the Arena), the leader of “The Stray Cats” gang.

After the combat, Charles seems interested in Taiga, and asks him to join his gang. Taiga refuses, but after persuading him to help them helping the city in the great war that is coming closer, Taiga accepts, since he needs to be there in order to take vengeance from the one who killed his parents.

After a talk, Taiga is invited to “Herring Street”, the gang’s headquarters.

Once there, Charles sends him to patrol with other members of the gang in order to see his capabilities.

- *“Containment Missions” with side characters and presentation of other future party members. Deepening of collective combat mechanics -*

After some practices and missions, “The Stray Cats” gang manages to find out, thanks to information provided by the “One-eyed Crows” gang, that many gangs plan to make a general attack on the “Junk Tower”, the place where the current ruler gang is, to overthrow “The Hounds” and betray them.

-*Brief time to do side quests and level up-*

Recollecting information, Taiga and his party become the vanguard of the gang and their mission is try to stop the other gangs to attack the Junk Tower.

-Infiltrate "Angry Parrots" territory and defeat its leader-

-Infiltrate "Rocket Penguins" territory and defeat its leader-

-Infiltrate "Buffalo Rush" territory and defeat its leader-

After defeating the three most threatening gangs, Taiga receives a message from Charles, saying that the war is starting and they need to go to the "Junk Tower" and help "The Hounds", because *certain someone* (referring to the Lion King) is coming, and they will need reinforcements.

-Go to Junk Tower and help The Hounds beat everyone / Go to the top floor of the Junk Tower and help Basker Vil and Charles-

At the last floor, Taiga will bump into Gerome "Cuirass" from the Guillotine Crabs and Arnold Ape from the Silver Gorillas, who are fighting against Basker Vil and Charles.

-Help Charles and Basker Vil-

After repelling the attack on the Junk Tower, Basker Vile will pass out from exhaustion.

Then, Charles will reveal himself as Friederich Stolz, "The Lion King", and will try to convince Taiga and his party to join him and leave aside their differences in order to help him rule the city and make it a better place.

Confrontation: Taiga and his party has all some connection with Friederich, and he will try to excuse himself in order to reduce the tension of the reveal:

Jessica, his daughter, hates him for disappearing and leaving her behind. As a reaction, Friederich says that, although lying her, he had always been by her side under a fake identity.

Josh Bru, during the game he talks and learn the pain that his partners had gone through because of Friederich. He told him that life is sometimes difficult, and there are choices that need to be made in order to achieve a major goal

Linna Mannul, her father was a member from the White Fangs, a former Friederich's companion that was injured during the betrayal. She thinks that Friederich abandon his father and wants him to regret his decision. Friederich tells her that, from shadows, the money earned in the Arena had been distributed in secret among the old members as a token of gratitude and forgiveness for what happened.

Taiga wants vengeance because he thinks that Friederich killed his parents. Friederich told him that they were good friends of him, but they betrayed him and tried to kill him during the betrayal of the gangs. He explains then the reason why he took care of him, to redeem with his dead friends that betrayed him and trying to lead Taiga, their son, to the correct path: His path.

PLAYER DECISION

- ***SPARE Friederich and join him:***

Taiga joins “The Lion King”, and The Hounds come to fight them since they are betraying them.

Fights in this part of the story will be easier, since Friederich will be helping Taiga and he will be very strong.

- *Fight against The Hounds Members* –

After a long fight, Basker Vil will come back and will start the Final Battle

- *Defeat Basker Vil* –

At the end, the party defeat the Hounds and emerge victorious from war, returning the leadership position to “The Lion King”.

- ***FIGHT Friederich:***

“The Lion King”, disappointed, leaves to the roof.

Taiga and the party wants to fight him, but the Stray Cats block the way

- *Fight against The Stray Cats* –

After a long fight, Taiga and the others go up to the roof and find Friederich, willing to start the Final Battle

- *Defeat Friederich Stolz* –

The party defeat “The Lion King” and regroup with The Hounds. Thanks to the party, The hounds managed to take control of the situation again, and ask Taiga and the others to help them in the administration of their gang under the promise to cease wars and betrayals in Debris City

List of Side Quests

Long Side quest:

- Lights, camera, fight! – members of the Filmingo's gang will appear randomly during the game and attack in order to film some scenes for a film.
- Investigation Team – The One-Eyed Crows' will ask for information about different people in the city that the player needs to search.
- A pirate's life for me – a fishing minigame in the Angry Parrot's territory. The more you play, more anecdotes and stories you get.
- ...

Short Side quest:

- Defeat X person
- Bring X object to its owner

Fade in:

--- FIRSTS 15 MINUTES OF GAMEPLAY ---

GENERAL VIEW OF THE CITY.

You can see tall buildings and poor light despite being midday.

Then, the camera goes to a view on a wide street, with people walking nervous and distrustful. A group of figures stands out at the end of the street, and some civilians have turned in their direction, concerned and hopeless.

The camera pans to one of the facilities on the street, a gym.

LOCAL GYM

Vincent Taiga is training in the gym with his coach, doing push ups, running on a treadmill and skipping rope. After a lot of workout, he starts punching a sandbox.

COACH

You really put a lot of effort in your routine, young boy... aren't you tired yet?

TAIGA

(Without looking at COACH and continuously punching the sandbox)
Tired? Coach, I don't have time to be tired...

Suddenly, a strong noise of an explosion can be heard from outside.

The gym coach, angry, runs to the windows to close them. As he goes to the door, a couple of guys get inside before the coach can stop them.

INTRUDER 1

Well well well... look what we found here!

INTRUDER 2

Get lost old gag, this place is now "Angry Parrot"'s territory!

The coach backs off, but Taiga is still punching the sandbox.

INTRUDER 1

Hey you! What are you doing? Go away now!

TAIGA

(Without looking at COACH and continuously punching the sandbox) I'm in a middle of my training routine, I'm not stopping until I finish.

INTRUDER 2

So you are one of the Silver Gorillas, huh? Fine then, if that the case we will make you leave

TAIGA

FINE then, (Taiga looks at the intruders with a furious look) I'm not with those freaks, but since you are pissing me of, I will use YOU to finish my training today.

Starts a fight (and tutorial)

After the fight, the three intruders' unconscious are kicked out through the door, which is quickly closed by the coach.

COACH

Dammit! It's the 4ht time this week,
and its Wednesday! I cannot believe
it... I'm truly sorry Vincent, but I
cannot train you with this situation
outside.

TAIGA

It's alright coach. It's fine. At
least we managed to kick out the
intruders.

COACH

Yeah... let's hope that the other
stores in the street have been as
lucky as us...

The camera goes to a clock in the wall. One hour pas, and
outside the sun begins to hide. The fight outside seems to
come to an end. COACH opens slightly the door, and COACH and
TAIGA go outside.

OUTSIDE - STREET

The street is a mess. Dumped containers, smashed cars and
lots of broken glass on the ground. Some of the stores are
still closed, but there are others that are completely open,
without doors or windows and with the interior riddled and
destroyed.

COACH

What a deplorable sight... Why this
things keep happening?

"BAMBOO FOREST" RESIDENCE - INSIDE

It's dark outside. A group of people are sitting on a humble table with a small plate of food in front of them. Taiga is among this people. All of them wear torn and slightly dirty clothes, and look devastated. A little girl has in his hands a broken tea cup.

TAIGA gets up of the table and give his food to the girl, and then walks away.

"BAMBOO FOREST" RESIDENCE - VINCENT'S ROOM

TAIGA enters the room, but he doesn't turn the light. He enters the bathroom, wash his face and go to the door again. TAIGA looks at a calendar. It is marked a date. At its side, there is written "Fight 22h - Meeting".

Then, TAIGA turns his look to a table, where is a ticket on it. The ticket says "ARENA", and the date is the same as the calendar. Taiga grabs the ticket and stares at it.

Flash. An image of TAIGA parents.

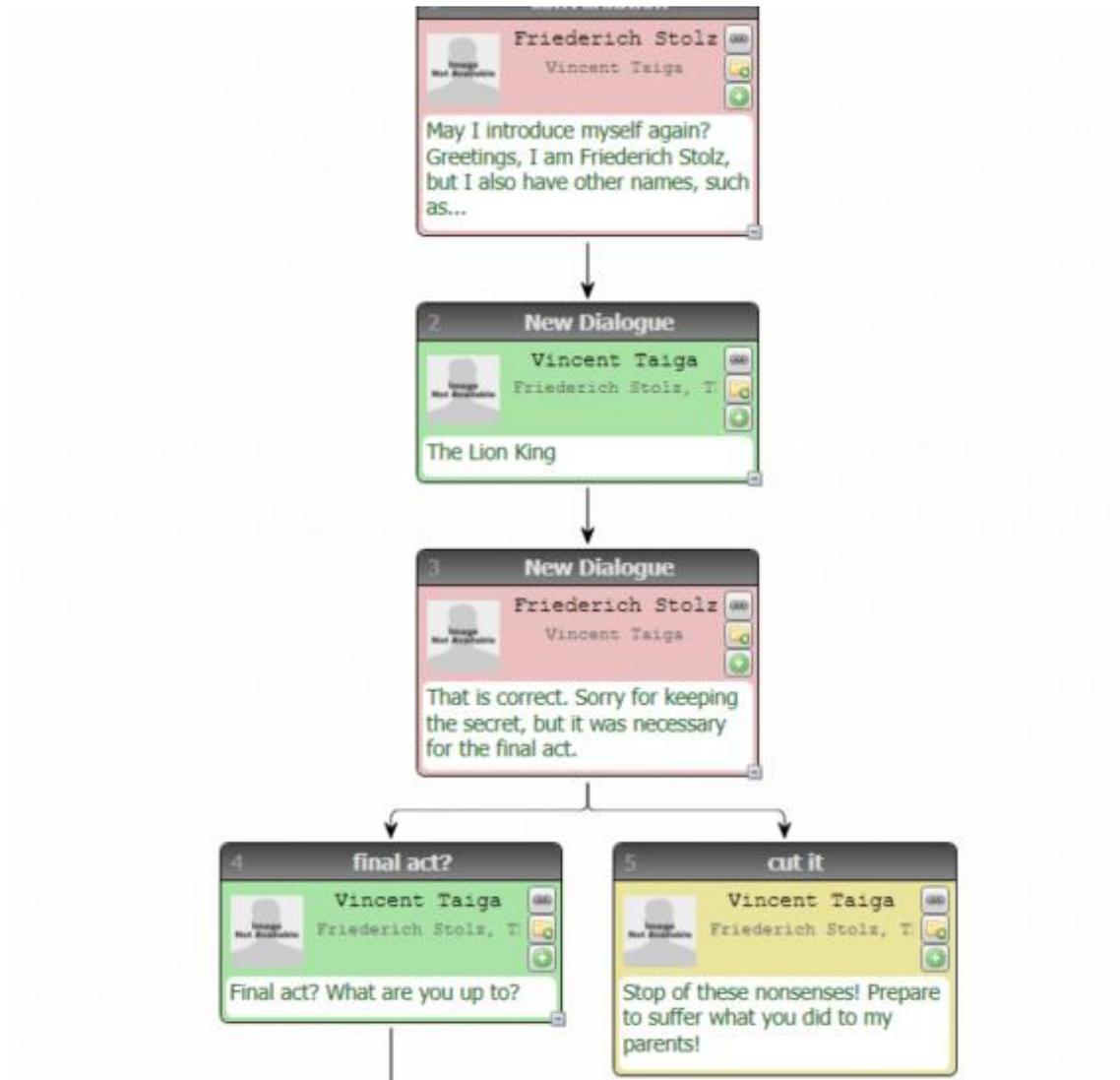
Flash. An image of TAIGA parents in the ground, while his house is on fire.

Flash. A figure standing in front of him and his dead parents. Is showing his back, shirtless, and have a big lion tattoo on it.

Flash. The figure looking at Taiga, with his golden eyes, turning his back and disappearing.

Flash. TAIGA is garbing the ticket and then leaves the residence.

Interactive dialogues:



(note, the option "Cut it" leads to the next scene where Friederich tries to persuade the party to join him. If the player decides to ask first, he will get answers to the plot, but non relevant to the end of the story. As it is shown in the next page, the option "Cut it" is present in all the answers in order to progress after the dialog is done)

